

SLang - the Next Generation



Tutorial

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0.1 Interpolation and visualization of surfaces

This example shows how to interpolate and visualize a surface. The definition of the surface is based on 6 points located arbitrarily in the $x - y$ -plane. The z -values are interpolated between these points using a radial basis function interpolation. Specifically, thin plate splines are used in *SLangTNG*. The procedure is shown in the code listing below.

```
1  --[[
2  SLangTNG
3  Simple test example for interpolation and visualization of functions
4  (c) 2009 Christian Bucher, CMSD-VUT
5  --]]
6
7  -- Create a few points in 3D
8  C=tmath.Matrix(6,3)
9  tmath.Read(C,
10   0,0,1,
11   1,0,1,
12   0,1,1,
13   1,1,1,
14   .65, .65, 2,
15   .25, .25, -1
16   )
17
18  -- Interpolate the z-values over a range of x and y with 50x50 points
19  -- This uses a radial basis function (thin plate spline)
20  xmin=0
21  xmax=1
22  ymin=0
23  ymax=1
24  tps = stoch.TPS(C:Transpose())
25  D=tps:Raster(xmin, xmax, 50, ymin, ymax, 50)
26
27  alpha = 50
28  beta = 40
29
30  -- Plot this resulting smooth surface
31  vis=tngraphics.TNGVisualize(30, 30, 800, 800, "Surface Plot")
32  vis:Perspective(true)
33  vis:Edges(false)
34  vis:Axes(true)
35  vis:Frame(true)
36  vis:Lighting(true)
37  vis:SetLabels("Surface", "x-Axis", "y-Axis", "z-Axis")
38  vis:SetAngles(alpha, beta, 0)
39  vis:SPlot(D, xmin, xmax, ymin, ymax, 7)
40  vis:File("Surface.pdf")
41
42  control.Interactive(true)
43
44  -- Rotate plot somewhat
45  for k=0,60 do
46    vis:SetAngles(alpha, beta - 3*k, 6*k)
47    control.Delay(0.03)
48  end
49
50  -- Do it again and generate single frames for animation
51  -- Remove block comment to activate
52  --[[
53  TNG.System("rm -rf Movie; mkdir Movie")
54  for k=0,60 do
55    vis:SetAngles(alpha, beta - 3*k, 6*k)
56    vis:File("Movie/Frame"..1000+k..".png")
57  end
58  --]]
59
60  -- Generate a matrix containing the interpolation at a
61  -- finer resolution of 400x400
62  E=tps:Raster(xmin, xmax, 800, ymin, ymax, 800)
63
64  -- Write this directly to a pixel image
65  tmath.Image(E, "E.png")
```

The resulting surface plot is shown in Fig. ???. A matrix containing a finer resolution rasterization using

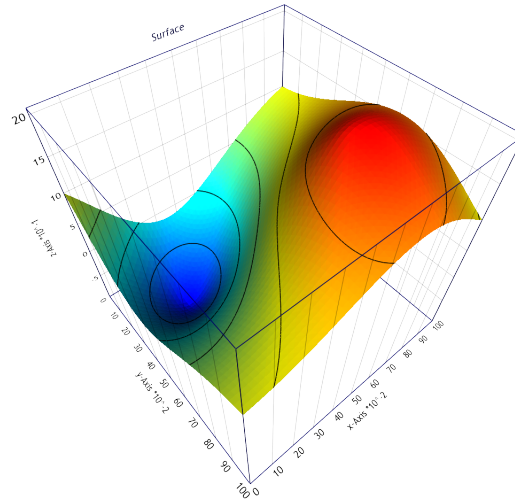


Figure 1: Surface plot generated *SLangTNG*

400x400 points is then written directly to an image file in PNG format. This file is shown in Fig. ??.

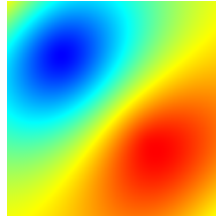


Figure 2: Image file generated directly from matrix data